

Congratulations on your purchase!

This box contains the following items:

- SwingSmart Duo[™] Sensor Module
- 2 Adapter Plates
- The Peter Kostis Aiming Triangle
- Carrying Case
- Charging Cable
- Quick Start Guide
- Product Information Guide

We've included everything you need to know to begin using your new SwingSmart *Duo* sensor module and app. Let's get started improving your swing!

First, get to know your SwingSmart *Duo*[™] device:





GET STARTED:

Download the SwingSmart app by virtually visiting your smartphone or tablet's app store, searching for and installing the SwingSmart software.

IOS (APPLE) USERS



App Store

The iPhone or iPad's Apple store is named **APP STORE** on your iPhone or iPad home screen and usually located in the fourth row of icons. After you're on the **APP STORE** screen, type "**SwingSmart**" in the search field located on the upper right corner of the **APP STORE** screen.



SwingSmart

Tap on SwingSmart when it appears in the search results and then tap "**INSTALL.**" (Please note that you need an iTunes account and Apple password, usually set up when you bought your iPhone or iPad, to download apps.) The app will download to your iPhone or iPad allowing you to use it with the SwingSmart *Duo* module you just purchased.

ANDROID USERS



Play Store

If you have an Android phone or tablet, find the **ANDROID MARKET** or **GOOGLE PLAY STORE** (sometimes named **MARKET PLACE OR PLAY STORE**) icon on your phone or tablet's home screen and search for SwingSmart in the search field. Once found, tap on the SwingSmart icon and hit "**FREE**." You'll be asked to accept permissions, so hit "**YES**" and the app will download to your phone or tablet.



Fully charge your SwingSmart *Duo* **module battery** by plugging the micro-USB end of the included cable into the micro-USB charging port located on the back side of your SwingSmart *Duo* module. Then plug the full-size USB end of the same charging cable into the same-sized USB slot on your computer (usually located on the left or right edge of your laptop or the front or back of your desktop computer). When the LED light on the top front of your SwingSmart *Duo* sensor is solid green, your sensor is fully charged. You can disconnect the cable from your sensor module and computer after your SwingSmart *Duo* is fully charged.



The battery can also be charged by plugging the full-size USB end of the included charging cable into any full-size USB port on your computer, USB car charger, or 5v USB wall charger.





Turn your SwingSmart *Duo* **sensor module ON** by pushing and holding the **ON/OFF** button located on the right side of the module. After a slight delay, the LED light will glow green. Release the **ON/OFF** button and the light will slowly flash to indicate your SwingSmart *Duo* is ready for action.



Virtually connect ("pair") your SwingSmart Duo sensor module via Bluetooth to the smartphone or tablet that has the SwingSmart app downloaded on it. After your module is turned ON, you need to connect it with the device (smartphone or tablet) that has the SwingSmart app you just downloaded on it. This is called Bluetooth pairing.



IOS (APPLE) USERS



SETTINGS



APP STORE

Find the **SETTINGS** icon located on your iPhone or iPad's home screen (get to the home screen of your iOS device by tapping the button with a picture of a screen on it located on the bottom center of your device; **SETTINGS** is usually located next to **APP STORE** in the fourth row of icons) and tap it to open the **SETTINGS** screen. From here, tap **GENERAL** and then **BLUETOOTH**. Move the slider to **ON** and a list of detectable Bluetooth devices (i.e. your SwingSmart *Duo* sensor module) in range will appear. The SwingSmart *Duo* module should show on this list as "**NOT PAIRED**." Tap the text "*SwingSmart* **NOT PAIRED**" and your smartphone or tablet will begin to connect itself with your SwingSmart *Duo* module. When it is finished it will say "**SwingSmart CONNECTED**". Now re-tap the screen button on the bottom of your device to return to the home screen.

ANDROID USERS



If you have an Android phone or tablet, touch the **SETTINGS** icon on the home screen (get to the home screen by tapping the screen-shaped/house-shaped or up-arrow button usually located on the bottom of your device; **SETTINGS** is normally found in the fourth row of icons). Hit **WIRELESS** and **NETWORKS**. Slide the Bluetooth switch to **ON**. A list of detectable devices in range will appear (you can also hit "**SEARCH FOR DEVICES**"). Once you see SwingSmart appear, touch its name and the pairing process will begin.



Note: SwingSmart *Duo* only pairs with one smartphone or tablet at a time. If you want to pair another smartphone or tablet to your SwingSmart *Duo* module while both the SwingSmart *Duo* and the smartphone or tablet are in range of each other, follow these steps: Go to **SETTINGS** on the smartphone or tablet that SwingSmart *Duo* is currently paired with, turn the Bluetooth slider on that device to **OFF**, and pair the new smartphone or tablet to SwingSmart *Duo* by following the directions in step 4.



Attach the SwingSmart *Duo* module to your club by first connecting the adapter plate 1/4" from the bottom of the grip. When the leading edge is flat to the ground and square to your target, the adapter plate should be directly underneath the club shaft. The adapter plate's engraved club located on its face should match the orientation of your actual club.





After the adapter plate is secured to your club, slide the SwingSmart *Duo* sensor module onto the plate. You should head a "snap" indicating proper placement. You may also position the SwingSmart *Duo* adapter plate in the other direction so when the module is mounted, the LED faces away from the grip.

To remove the module, lightly press on the release tab and slide the sensor module off the adapter plate.





Access the SwingSmart app to begin using it in conjunction with your sensor module by tapping the SwingSmart app icon on your smartphone or tablet.

On the intro screen that appears, you will see the SwingSmart logo, "Swing Mode," "Training Mode," "Logs," "Settings," "My Bag," and "Video."

This is the "S" symbol located on the SwingSmart app's home page in the center of the other icons. When tapped, the logo will take you to SwingSmart's comprehensive tutorial. You can scroll up and down in the tutorial with a finger swipe. To move from page to page, tap on the right or left side of the arrows at the bottom of the page.

SWING MODE:

This is the main starting point for golf swing analysis. After hitting **SELECT CLUB** to choose your club, touch the glowing green golf ball icon in the upper right corner of the screen, wait for it to blink, make a swing, hit a ball (and given that the steps 1-6 are completed), you will receive information about your swing speed, face angle, tempo, and shaft lean. If you tap on the center 3D SwingView[™] icon you will also be able to see a 3D view of your swing.

TRAINING MODE:

Here is where you can analyze your swing without needing to hit a golf ball. The steps are the same as in Swing Mode (**SELECT CLUB**, tap the glowing green golf ball, wait for it to blink and then swing). You will then receive the same data that you receive in Swing Mode.

SETTINGS:

From here you can set your username, screen skin (i.e. picture background), audible indicators, and default 3D views. You may also check your sensor's battery level and remaining charge, your Bluetooth connection strength, and session logs for deletion if you choose.

LOGS:

This is where a list of all your golf swings taken with SwingSmart *Duo* appears. From this screen, you can select specific swing sessions and the individual swings within it to view swing stats. You don't need to be connected to your sensor module to use this feature. There are also Peter Kostis reference swings in the logs to help you get started on your swing comparisons.

MY BAG:

This screen lets you set up the clubs in your bag. You can use default clubs or customize each club.

VIDEOS

This feature shows Peter Kostis's tips to help you with your golf swing.



START SWINGING!

To begin recording your swings, tap **SWING MODE** or **TRAINING MODE** on the SwingSmart app's start screen, go to **SELECT CLUB** located in the lower left to pick the club you are using and after you are automatically returned to the Swing Mode screen, look for the green

glowing golf ball icon in the upper right corner of this screen. This indicates that the Bluetooth connection is working. After you tap the ball icon, it should begin to blink, prompting you to swing. After you swing, the data should be transferred instantly to the screen. Make as many swings as you like after tapping the glowing golf ball and they will be recorded. If you want to change clubs, tap **SELECT CLUB** in the lower left of the screen and after tapping the glowing golf ball again, you are ready to continue swinging.

FINAL TIPS



Be sure you've downloaded the SwingSmart app from the Apple App Store or the Android marketplace before using the sensor module. Note that you will need an iTunes account and Apple password to download apps for Apple products. (Most likely you took care of this when you first purchased your iPhone or iPad.)

Be sure your sensor module is fully charged before use and that it is turned on.

Be sure your sensor module and smartphone or tablet with the SwingSmart app installed on it, is paired using Bluetooth. You can check for a proper Bluetooth connection by looking for the golf ball icon in the upper right corner of the app. If the ball is glowing green, then Bluetooth is properly connected. If it is greyed out, there is no Bluetooth connection. In this case, first check to make sure the SwingSmart *Duo* module is turned ON. If it is, then re-pair your device with your module using step 4.

The app is only ready to record swing data after you've tapped the glowing golf ball, it begins blinking, and you see a blue ring in the center of the Swing Mode screen. This shows that the SwingSmart *Duo* sensor module and the app are working together to analyze your golf swing.

Be sure your adapter plate and sensor module are properly positioned on your club.

Visit us at www.swingsmart.com for additional support information.

Getting Started At A Glance

Download the SwingSmart app (see step 1)
Fully charge your SwingSmart <i>Duo</i> sensor battery (see step 2)
Turn your SwingSmart <i>Duo</i> module ON (see step 3)
Virtually connect ("pair") your SwingSmart <i>Duo</i> device to your smart phone or tablet via Bluetooth (see step 4)
Attach the SwingSmart <i>Duo</i> module to your golf club (see step 5)
Access the SwingSmart app to begin using it in conjunction with your sensor module (see step 6)
Tap the golf ball icon on the app's Swing Mode or Training Mode screen. Wait for the ball to blink, and note a blue ring in the center of the Swing Mode screen. Start swinging! (see step 7)

Supports Gingerbread 2.3.6 and up



The **SwingSmart** *Duo*[™] is Designed and Assembled in the U.S.A.

